

SIAM L^AT_EX Boot Camp

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What is L^AT_EX?

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- L^AT_EX ships with its own editor and compiler.
- Many people opt to use an editor of their choice.
- We suggest participants use Overleaf:

<https://www.overleaf.com/>

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- \LaTeX commands begin with a backslash,
 - Parameters in curly braces
 - Options within square braces
- Enter (in-line) math-mode with a dollar sign,
- Line comments with a percent sign,
- Unspecified is plaintext.

Syntax Example

The code snippet:

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1 % Binomial coefficient
2 For $k \leq n \in \mathbb{N}$,
3 $$\binom{n}{k} = \frac{n!}{k!(n-k)!}.$$
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Produces the following output:

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- Each `class` has its own flavor of commands.
- Common choices of `option` are `12pt`, `letterpaper`, `twocolumn`, `twoside`, or `landscape`.

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`\usepackage[options]{package}`.

- Common choices of `package` are `amsmath`, `tikz`, `graphicx`, `geometry`.
- Can package your own commands in `.sty`-files.

If desired, can specify the document header.

- Change details with `\title{title}`,
`\author{author}`, and `\date{date}`.

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- Place document header with `\maketitle`.
- Create sections with `\part{part}`, `\section{section}`, etc.
- Use environments with `\begin{env}... \end{env}`.
- Use *math mode* for math and special commands.

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- Must escape `\` (`\textbackslash`), `{`, `$`, `&`, and `%`.
- Can insert space with `\`, or `\!`.
- Larger space with `\vspace*{space}`,
`\hspace*{space}`.
- Line breaks with `\\` or `\newline`.

Math Mode

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- Write display math with
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,
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- Write in-line math with \dots , $\langle \dots \rangle$.
- Write display math with
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,
$$[\dots]$$
.
- Can also use the `align` or `equation` environments.

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- Super and subscripts with `_``{sub}` and `^``{sup}`.

Math Mode

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- Plain text in math mode with `\text{text}`.
- Fractions with `\frac{num}{dem}`.
- Super and subscripts with `_``{sub}` and `^``{sup}`.

Most commands have different in-line / display behavior.

- Can force display behaviour with `\displaystyle`.

Math Mode Example

The code snippet:

```
1 \begin{align}
2   & y_0 = y(0), \\
3   & y_{n+1} = \Delta x \cdot y'(x_n) + y_n.
4 \end{align}
```

Math Mode Example

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```
1 \begin{align}
2   & y_0 = y(0), \\
3   & y_{n+1} = \Delta x \cdot y'(x_n) + y_n.
4 \end{align}
```

produces the following output:

$$y_0 = y(0), \tag{1}$$

$$y_{n+1} = \Delta x \cdot y'(x_n) + y_n. \tag{2}$$

Environments

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- Use `figure` for graphics.

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Some special environments help with document structure.

- Use `align` and `equation` for multi-line display math.
- Use `itemize` and `enumerate` for lists.
- Use `tabular` and `array` for tables or matrices.
- Use `figure` for graphics.

Each environment has special commands and control characters.

Environments Example

The code snippet:

```
1 \begin{itemize}
2   \item[1.] Step 1,
3   \item[a.] Step 2,
4   \item Step 3.
5 \end{itemize}
```

Environments Example

The code snippet:

```
1 \begin{itemize}
2   \item[1.] Step 1,
3   \item[a.] Step 2,
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5 \end{itemize}
```

creates a list with three items whose labels are "1.", "a.", and "o".

Graphics

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- Insert images with
`\includegraphics[options]{path}`
- Specify graphics path with
`\graphicspath{{path}}`
- Use the `figure` environment for positioning, captions, and tags.

Graphics Example

The code snippet:

```
1 \begin{figure}[h]
2   \centering
3   \includegraphics[width=0.4\textwidth]{my-pic}
4   \caption{My beautiful selfie.}
5   \label{me}
6 \end{figure}
```

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2   \centering
3   \includegraphics[width=0.4\textwidth]{my-pic}
4   \caption{My beautiful selfie.}
5   \label{me}
6 \end{figure}
```

places the picture at path `my-pic` *here*, centered, scaled to 0.4-times text width, and adds the caption “My beautiful selfie.”

Additionally, we may reference the photo with `\ref{me}`.

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- Refer back to that point using $\text{\ref}\{\text{name}\}$.
- Rename a label with $\text{\tag}\{\text{name}\}$
- Use $\text{\cite}\{\text{name}\}$ for bibliography items.

If you import the `href` package, references are clickable.

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- Create an item with `@type{name, ...}`.
- Cite bib. items with `\cite{name}`.
- Make references page from `bibtex` file with `\bibliography{path}`.

Reference Example

The code snippet:

```
1 \begin{equation}\label{SODE} \tag{$\Delta$}  
2   my'' + by' + ky = f(t)  
3 \end{equation}
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The code snippet:

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1 \begin{equation}\label{SODE} \tag{$\Delta$}  
2   my'' + by' + ky = f(t)  
3 \end{equation}
```

creates the following output:

$$my'' + by' + ky = f(t), \quad (\Delta)$$

which we may reference with `\eqref{SODE}`, resulting in (Δ) .

Bibliography Example

The code snippet (in, say, `biblio.bib`):

```
1 @book{DF,  
2   author={David S. Dummit, Richard M. Foote},  
3   title={Abstract Algebra}  
4 }
```

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1 @book{DF,  
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3   title={Abstract Algebra}  
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```

creates a bib. entry which we may cite with `\cite{DF}`.

Calling `\bibliography{biblio}` creates the bibliography page, with all *used* citations.

Theorems

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Theorems

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- To access, must use the package `amsthm`.
- Built in are the `theorem` and `proof` environments.
- Create a theorem with
`\begin{env} [Name] ... \end{env}`
- Make your own theorem type with
`\newtheorem{env}{name}`
- Specify theorem style with
`\theoremstyle{style}`

Theorem Example

The code snippet:

```
1 \begin{theorem}[FT Finite Abelian Groups]
   \label{FTFAG}
2   Let  $G$  finite Abelian. Then,  $G \cong$ 
       \bigoplus_{i=1}^k \mathbb{Z} / n_i \mathbb{Z}.
3 \end{theorem}
```


Theorem Example

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1 \begin{theorem}[FT Finite Abelian Groups]
   \label{FTFAG}
2   Let  $G$  finite Abelian. Then,  $G \cong$ 
     \bigoplus_{i=1}^k \mathbb{Z} / n_i \mathbb{Z}.
3 \end{theorem}

```

results in the following named theorem:

Theorem (FT Finite Abelian Groups)

Let G finite Abelian. Then, $G \cong \bigoplus_{i=1}^k \mathbb{Z} / n_i \mathbb{Z}$,

which we may reference with `\ref{FTFAG}`.

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- Italics and boldface with `\textit`, `\textbf`
- Add diacritics with `\tilde`, `\hat`, `\overline`, `\dot`, etc.

Macros

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\newcommand{\name} [nargs] [arg1] { . . . }
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 - Reference arguments with `#narg`
- Overwrite existing command with
`\renewcommand`
- Use `\declaremathoperator` for *text* commands with no arguments

Macros Example

If we declare the following commands at the start of our document:

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1 \DeclareMathOperator{\spn}{span}
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we may use them later in our document:

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1 $$\mathfrak{s1}(2) = \spn\s{h, e, f}, \dots$$
```

to produce the following output:

$$\mathfrak{s1}(2) = \text{span} \{h, e, f\}, \dots$$

Closing


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To continue your L^AT_EX journey...

Bibliography

-  The L^AT_EX project.
<https://www.latex-project.org>.
-  Overleaf documentation.
<https://www.overleaf.com/learn>.
-  Several L^AT_EX project templates.
<https://www.overleaf.com/read/qdfmzmmmpwvq>.
-  This beamer presentation.
<https://www.overleaf.com/read/rxkjkqhhtmcz>.